

T-Ball Rules: 4K – K

- 4 Teams with 10 players per team
- Games should start on or before 9:00am with a prayer before start time.
- Games are not based off of 3 outs but that both teams get equal times of batting and fielding within an hour (Typically 2 or 3 Innings)
- For the First 2 Games of the season, players are required to advance one base at a time and one base only (no doubles, triples or homers).

Starting with Game 3, players may advance up to two bases, with coach's approval at the beginning of the game.

- **Hitting:** Players in T Ball can get "out" but the three out rule does not come into effect during the T Ball season. All players will bat every inning. Once out, players are asked to sit back on the bench. All players hit and play in field every inning. **When the last hitter gets to bat, the coach should yell out, "last hitter." This hitter will abide by the same baserunning rules mentioned above. They should not try to run around all bases.** Coaches are to create a batting lineup before each game. Whatever the order is on the lineup is the order you must follow the whole game. You **MAY NOT** have the same lineup for every game! For example, the last batter for Game 1 will not be the last batter for Game 2.
- **Fielding:** Switch player positions each inning and each game. Don't have the same pitcher, same 1st baseman etc. for every inning. Try to let each player get a feel for every position on the field. They will not be able to play every position every game but making it a cycle throughout the season will work best. If a player that fields the ball can throw or advance the ball back to the infield and a player, not a coach, yells out "time" any runner that is not at least half way to the next base must return to the previous base (the fielding coach makes all umpire calls in the field). Remember, if a runner is thrown or tagged out, he will be called "out" by the fielding coach and must return to the bench.
- Starting with Game 3, players may advance up to two bases with coach's approval at the beginning of the game. Remember coaches to error on the **encouragement side** of your team as well as the other team. Instruct your base coaches not to take advantage of the other team and players!
- TBall should teach the basics of hitting, running, fielding, and throwing. It is very important, but hard to teach at this level to only go after the ball if it is hit in your direction. Most often at this level, all players chase the ball every time. You may want

to start teaching this by using cones like fielding zones, and instruct your players to only go after the ball if it is hit in your “zone”.

- No catchers are used in this division. As a matter of fact, no one (parents included) should stand behind the batter.... bats get thrown in Rookie Ball!
- No helmets are used in TBall
- The Bases should be placed on the big “X” along the base lines. There will be 2 “X”s but the “X” closest to home plate will be for TBall.
- Each team will have a small black bag full of equipment for each practice and game. **At each practice you will either pick up this bag at the equipment room by the concession stand OR you will bring the bag back to the equipment room after your practice with the correct equipment inside.**
- Please use incredi-balls.
- When finished with practice or games, please help ROAR staff by making the field look like it has not been used (clean/pick up the field and area around).